

## Philosophy of Technology: Assignments (Postgraduate)

### Participation: 15%

This class will have a substantial seminar component. You must come to class having read all the weekly readings so that you can actively participate in discussions.

### Reading Assignments: 15%

Every week you should choose 1 reading and write a short text (½ a page) answering the following questions:

- What is the central thesis of the reading?
- Choose a single sentence that best encapsulates the reading
- What is one question or comment about the reading?

Assignments are due by Wednesday at midnight. Files **must** be formatted as PDF and named as follows: <week number><netid>.pdf (so for example 02bw68.pdf for NetID bw68 submitting in Week 2). Assignments may be submitted by drag and drop through the course website, or by sending as an attachment to the email address:

[pg.absqszoh2asn649i@u.box.com](mailto:pg.absqszoh2asn649i@u.box.com)

### Media Review: 10%

Each student should choose 1 media object (text, film, game etc..) that reflects on the theme of simulation. They should prepare a 10 minute presentation as well as a 1.5 page written summary.

### Midterm Exam: 25%

The midterm will be a take home exam consisting of short essay questions. Students will have 1 week to complete it.

### Final Paper (2500–3000 words): 35%

The final research paper will be on a topic of the student choosing. It should focus on the work of 1 or 2 philosophers and must be related to the main theme of the class. Students must meet individually with both professors by week 10 to discuss the topic of their papers.